COVER PAGE

My vision for the project

I aim to create a 2D platformer with a scrolling background which can move both left and right depending on the direction the player wishes to travel. I also aim to add in enemies which the player can attack to get around them with both ranged and melee attacks. I am going for like a fantasy style so the player can be maybe a mage, knight or elf. I could possibly implement a character selection system (GUI) so that the player can choose their preferred character based on different stats and attacks.